PUBLIC NOTICE OF MEETING

NOTICE is hereby given that the Planning and Zoning Commission of the City of Amarillo, Texas, will hold a special public meeting at 3:00 PM on the Third Floor of City Hall, in the City Council Chamber, 601 South Buchanan, St., Amarillo, Texas, on Monday, March 28, 2022. The subjects to be considered at this meeting are as follows:

AGENDA

- I. Call to order and establish a quorum is present.
- **II.** Public Comment: Citizens who desire to address the Planning and Zoning Commission with regard to items on the agenda will be received at this time.
- III. Consideration of proposed revisions to the City of Amarillo Zoning and Subdivision Ordinances.

 APPLICANT/S: City of Amarillo

IV. Adjourn

POSTED this 24th day of March 2022.

The Planning and Zoning Commission reserves the right and hereby gives notice that it may conduct an executive session, as the Planning and Zoning Commission may find necessary, on any item of business listed in this agenda for which state law authorizes an executive session, even if such item is not specifically designated to be an executive session item.

In the event of a lack of quorum to convene or continue the meeting described above, then this matter will automatically be carried forward to the agenda of the next regularly scheduled meeting of the Commission and succeeding meetings as necessary.

Amarillo City Hall is accessible to individuals with disabilities through its main entry on the south side (601 S. Buchanan) of the building. An access ramp leading to the main entry is located at the southwest corner of the building. Parking spaces for individuals with disabilities are available in the south parking lot. City Hall is equipped with restroom facilities, communications equipment and elevators that are accessible. Individuals with disabilities who require special accommodations or a sign language interpreter must contact the City Secretary's Office 48 hours prior to meeting time by telephoning 806-378-3013 or the City TDD number at 378-4229.