



Key

- 3 Cell CYC Light
- ETC Source4 10"
- ETC Source4 18"
- ETC Source4 36"
- PAR 64 WFL
- Strand Longthrow
- K-9 Bulldog

Legend

- Cam 1
200amp
- Audio Rack

Line Sets

- 48 Upstage B.O.C.
- LS47 Cyclorama
- LS46
- LS45
- 5th LX
- LS43
- 42 Leg # 5
- LS41
- 36' Out #4
- LS38
- LS37
- 4th LX
- LS35
- 34 Leg #4
- 33 Border #1
- 32' Out #3
- LS31
- 28' Mid B.O.C.
- LS29
- LS27
- LS26
- 3rd LX
- LS24
- 22' Border #3
- LS21
- 18' Out #2
- 17' Leg #2
- 16' Border #2
- LS14
- LS13
- LS11
- 2nd LX
- 9 Leg #1
- 8 Border #1
- 7' Sound Shell Cloud 1
- LS 6
- 1st LX
- LS 4
- LS 3
- Grand Drape
- 1 Grand Valve

- General Notes**
1. Additional Space
Any part of the facility that is not in the theatre (backstage and storage areas) are in grey.
 2. Sound & Light Board Positions
The distance from the down center edge of the apron to the sound and light board positions at the back of the house is 200'. A 250' snake must be used to reach these positions due to cable dressing requirements.
 3. Strand Longthrows
The Strand Longthrows are hung on the higher upstage pipe on each electric. These are worklights for the space.
 4. Cam Boxes & Floor Pockets
Note the cam boxes and the audio rack on stage left and inside the roll up stage right. Also note the floor pockets just off of stage right and stage left. All of the above items are marked in blue.
 5. Emergency Exits
Note the emergency exits marked on the groundplan in red.
 6. Layer Information
Note that there are layers not shown in the normal plot view, but that add additional information if required. For non Vectorworks users, contact the production office for additional information.
 7. Dressing Rooms
Note the stairs that lead up to the dressing rooms backstage left.
The dressing rooms are only accessible via stairs.

Groundplan and Light Plot

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Scale: 1/4"=1'

AMARILLO Civic Center AUDITORIUM

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