AMARILLO FIRE DEPARTMENT STANDARD OPERATING GUIDELINE	EJECTION PARAMETERS	
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It is critical that a firefighter that faces a possible life-threatening emergency immediately take action to avoid the situation and/or call for assistance early – before they become incapacitated. The following "**Ejection Parameters**" should be used by AFD firefighters as a basis to make a decision to leave the situation, call "Mayday," or both:

- 1. If you (or your partner) are injured, eject.
- 2. If you are trapped, eject.
- 3. If you become lost/disoriented, eject.
- 4. If your SCBA malfunctions, eject.
- 5. If your air supply is low, eject.
- 6. If you have used ½ of your air supply getting to your current position, eject.
- 7. If your PPE is compromised, eject.
- 8. If you have lost communications, eject.
- 9. If backdraft/flashover conditions exist, eject.
- 10. If fire threatens your escape route, eject.
- 11. If indicators of building collapse exist, eject.
- 12. If water supply is lost, eject.
- 13. If electrical hazards are encountered, eject.
- 14. If the fire attack is ineffective, eject.
- 15. If you are exhausted, eject.
- 16. If you encounter intentionally set hazards (traps, explosives, etc,) eject.
- 17. If you encounter a human threat (guns, baseball bats, etc.) eject.
- 18. If you encounter unexpected hazardous materials, eject.
- 19. If Fire/Pressurized Smoke is coming from vent opening, eject (from roof.)
- 20. If Command orders immediate evacuation, eject.